Reuse in the NSDL

Tom Wrensch, Robby Robson Eduworks Corporation

Overview

- Questions
- Stories versus Statistics
- Data sources and Data gathering
- Metrics and Tools
- Reuse and Users
- Summary

Types of Reuse

- Adoption (Reuse)
 - Link to a learning object
 - Duplicate on another system
- Adaptation (Repurpose)
 - Modify or extract parts

Questions

- Research Questions
 - How much reuse and repurposing of NSDL is there?
 - What impact is that reuse having?
- Investigation Questions
 - How to detect if an NSDL resource is reused?
 - How to detect if an NSDL resource is repurposed?
 - How to discover the impact of reuse?

Stories vs Statistics

- Lots of statistical information generated
- But...
 - Statistics can be boring, especially in a talk
 - They'll be published in a paper anyway
- Stories are more interesting

• (And maybe just a few statistics)

Metrics and Tools

- Equality via hash values
- Adaptation requires *similarity* measures
 - Signature extraction (Finkel et al, 2001)
 - Used in plagiarism detection
 - Similar approach for images
- Human focused data via surveys and interviews.

Data Sources and Gathering

- Last year SDSC poster
 - Bing Zhu and Regan Moore
 - Archived the NSDL (yeah, all of it)
 - Nearly a million assets and terabytes of data

Adopting Objects

- Within the NSDL, not much
 - Some small images:



- Web infrastructure files (CSS, web page templates)
- From the outside into the NSDL, more
 - Mostly linked to rather than copied
 - Curriki: approx 0.02% of links are to NSDL
 - IA: 1.5% of links are to NSDL

Adapting Object

- Interesting results, still partial data
- Within the NSDL
 - Of 3588 word docs 381 pairs are 80%+ similar
 - Most are agreements, notices, and such
- From outside the NSDL
 - Only a few documents, but hints of paragraph-level adaptation.
 - Many images show a high level of similarity

Highly Reusable Objects

- According to existing data
 - Small, simple
 - HTML, images, PDFs
 - Broadly applicable
 - Meaningful in multiple contexts
- But...

Users

- Some surprises
 - 2/3 do not use an LMS
 - More look to learn from than use
 - Pull out paragraphs of text
 - Search weekly or more for learning objects
 - Video clips and simulations are most interesting
 - Appeal to multiple learning styles
 - Worry a lot about copyright and IP issues

Summary

- More data to churn through
- Only a little adoption happening
- More adaptation, especially at find granularity
- No single profile for highly reusable objects
- Looking for different things than in the past
- "Relearning" is important (Assimilate)
- Make intellectual property issues clear

Acknowledgments

- San Diego Supercomputing Center
- NSDL Pathways where critical partners
 - comPADRE
 - MathDL
 - Engineering Pathway
 - CSERD
 - MAT DL
- Work done under NSF grant #033590